Art History for Transfer (AA-T)

CAREER PATHS:

Art, Drama, History and/or Music Teacher

Art Therapist

Art Director

Museum Curator, Technician, or Conservator

Additional Career Paths and related data, including state-by-state wage info and growth in the field, can be found at www.onetonline.org.

This program map represents one possible pathway. See a counselor to create a customized education plan. Map is for the 2019-2020 catalog year.



Total Recommended Units: 15

ART 001 Art History	3 units
LIST B of the ADT	4 units
Suggested: ART 006, 007, o	r 008







Total Recommended Units: 16-17

ART 002 Art History	3 units
ART 014	3 units
IGETC 1B Suggested: ENGL 002 or 004	4 units

	IGE1	TC 1C				3 u	nits	
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	IGE	C 2				4	hi 🖈	
	S	sted:	ATH.	"	r O			



ART 003A or 003B	3 units

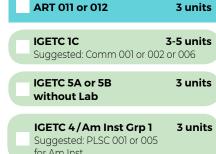
IGETC 4	3 units
Suggested: ANTH 002 or 007	

IGETC 5A or 5B	3-5 units
with Lab	

IGETC 3B/Am Inst Grp 2 3 units Suggested: HIST 017 or 018 or 028 or 029 or 037 for Am Inst

Transferable Elective	3 units
Course #001-049	

Required Courses / Courses in Discipline



Course #001-049

GE Courses/Categories

for Am Inst Transferable Elective 3 units



Art History

Associate in Arts for Transfer GE Pattern: IGETC Program Total Units: 60-65

> For more information please contact: (707) 864-7114

GET STARTED NOW!

- **Get started on your Pathway now** with these recommended courses!
- Then See a counselor to create a **CUSTOMIZED** education plan personalized to your career and transfer goals!
- Required courses may change depending on a student's career and transfer goals, including requirements or cross-cultural and foreign language courses, and/or specific requirements for an individual CSU or UC.
- Unique transfer requirements for a specific institution can be found at www.assist.org.

LET US HELP YOU!

How to Apply: solano.edu/ar/apply.php

- Questions? Talk to a Counselor Now! Main Campus, Fairfield: (707) 864-7101 Vacaville Center: (707) 863-7836 Vallejo Center: (707) 642-8188 Travis AFB: (707) 863-7878 Visit online at solano.edu/counseling
- Contact Our Career Center to Learn **Your Career Options!**

Call 707-864-7124, or email at CareerCenter@solano.edu Visit online at solano.edu/career

■ You Can Afford College! Learn more about Financial Aid!

Call 707-864-7103, or email at FinancialAid@solano.edu Visit online at solano.edu/financial_aid

■ College is Accessible! Contact our Disability Services Program (DSP) at 707-864-7136.

Associate in Arts in Art History for Transfer (ADT: A.A.-T)

Program Description

This program provides the academic and practical experience to prepare students for a career, or further education at a four-year institution, in art history and related fields, such as museum studies, art education and administration. The Associate in Arts in Art History for Transfer provides the academic and practical experience to transfer into the CSU system to complete a baccalaureate degree that will prepare students for a career in Art History.

Associate in Arts in Art History for Transfer

Students wishing to transfer to a University of California system for an Art History B.A. should take all the art history courses in the program (ART 001, 002, 003A, 003B, 011 and 012). Students completing an Associate in Arts in Art History for Transfer degree are guaranteed admission to the CSU system, but not to a particular campus or major. Students transferring to a CSU campus that accepts the Associate in Arts in Art History for Transfer degree will be required to complete no more than 60 units after transfer to earn a bachelor's degree. The Associate in Arts in Art History for Transfer degree also prepares students for art history degree programs at CSU institutions, but does not come with the same guarantees. In all cases, students should consult with a counselor for more information on university admission and transfer requirements.

To earn the Associate in Arts in Art History for Transfer degree, students must:

- 1. Complete 60 semester units that are eligible for transfer to the California State University, including both of the following:
- a. The Intersegmental General Education Transfer Curriculum (IGETC) or the California State University General Education Breadth Requirements
- b. A minimum of 18 semester units in a major or area of emphasis, as determined by the community college district.
- 2. Obtain a minimum grade point average of 2.0.

Program Outcomes

Students who complete the Associate in Arts in Art History for Transfer degree will be able to:

- 1. Students will analyze the relationship between various cultures and their art forms, linking specific works, artists, and art movements/periods to relevant historical events, cultural values, and belief systems.
- 2. Students will analyze issues related to the perception, scholarship, and display of artwork.
- 3. Students will use scholarly sources effectively and ethically to support their analyses of art.

REQUIRED COURSES	
ART 001 Art History	3
ART 002 Art History	3
ART 014 Introduction to Drawing	3
3 units from List A	
3 units from List B	
3 units from List C	3
List A: Non-Western Arts History (select 3 units)	
ART 003A Arts of Asia	
ART 003B Arts of Africa, Oceania, and the Americas	s 3
List B: Studio Art (select minimum of 3 units)	
ART 004 Life Drawing	3
ART 004 Life DrawingART 006 Design Principles in 2-Dimensions	3 3
ART 004 Life Drawing ART 006 Design Principles in 2-Dimensions ART 007 Design-Color	3 3
ART 004 Life DrawingART 006 Design Principles in 2-DimensionsART 007 Design-ColorART 008 Design Principles in 3-Dimensions	3 3 3
ART 004 Life DrawingART 006 Design Principles in 2-DimensionsART 007 Design-ColorART 008 Design Principles in 3-DimensionsART 016 Beginning Painting	3 3 3
ART 004 Life Drawing	3 3 3 3
ART 004 Life Drawing	3 3 3 3
ART 004 Life Drawing	3 3 3 3
ART 004 Life Drawing	3 3 3 3 3
ART 004 Life Drawing	3 3 3 3 3

Consult with a counselor for more information on completing

this degree.

Studio Art (AA-T)

CAREER PATHS:

Art Therapist Museum Curator, Technician, or Conservator

Art Director Multimedia Artist and Animator

Art Educator Graphic Designer

Fine Artist

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This program map represents one possible pathway. See a counselor to create a customized education plan. Map is for the 2019-2020 catalog year.



Total Recommended Units: 17

ART 002	3 units
Art History (IGETC 3A)	

ART 006 3 units
Design in 2 Dimensions

ART 008

Design in 3 Dimensions



Total Recommended Units: 15-16

ART List A of ADT	3 units

ART List B of ADT 3 units

ART 014 3 units
Introduction to Drawing



3 units

College Composition (IGETC 1A)

IGETC 2

Suggested: Math 011 or 012

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Total Recommended Units: 15

ART List B of ADT	3 units
IGETC 1C Suggested: COMM 001, 002, or 00	3 units 6

IGETC 5A or 5B 3 units
Without Lab

IGETC 3B/Am Inst Grp 2 3 units Suggested: HIST 017 or 18 or 028 or 029 or 037 for Am Inst requirement

IGETC 3A or 3B 3 units

Total Recommended Units: 14



■ GE Courses/Categories



STUDIO ART

Associate in Arts for Transfer GE Pattern: IGETC Program Total Units: 61-62

For more information please contact: (707) 864-7114

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■ Contact Our Career Center to Learn Your Career Options!

Call 707-864-7124, or email at CareerCenter@solano.edu
Visit online at solano.edu/career

■ You Can Afford College! Learn more about Financial Aid!

Call 707-864-7103, or email at FinancialAid@solano.edu
Visit online at solano.edu/financial_aid

■ College is Accessible! Contact our Disability Services Program (DSP) at 707-864-7136.



Associate in Arts in Studio Arts for Transfer (ADT: A.A.-T)

Program Description

This program provides the academic and practical experience to prepare students for a career, or further education at a four-year institution, in studio art. The program is designed for students to develop visual skills in a variety of art media.

Associate in Arts in Studio Arts for Transfer

The Associate in Arts in Studio Arts for Transfer is especially designed for students who plan to complete a bachelor's degree in Studio Art at a CSU campus. Students completing an Associate in Arts for Transfer degree are guaranteed admission to the CSU system, but not to a particular campus or major. Students transferring to a CSU campus that accepts the A.A. degree for Transfer will be required to complete no more than 60 units after transfer to earn a bachelor's degree. This degree also prepares students for studio art programs at other four-year institutions, but does not come with the same guarantees. In all cases, students should consult with a counselor for more information on university admission and transfer requirements.

To earn the Associate in Arts in Studio Art for Transfer degree, students must:

- 1. Complete 60 semester units that are eligible for transfer to the California State University, including both of the following:
 - a. The Intersegmental General Education Transfer Curriculum (IGETC) or the California State University General Education Breadth Requirements
 - b. A minimum of 18 semester units in a major or area of emphasis, as determined by the community college district.
- 2. Obtain a minimum grade point average of 2.0.

Program Outcomes

Students who complete the Associate in Arts in Studio Arts for Transfer degree will be able to:

- 1. Apply appropriate materials and techniques to solve creative problems.
- 2. Apply composition strategies to create visually unified and compositionally effective works of art.
- 3. Utilize appropriate language and approaches to create, analyze and critique conceptually effective works.

REQUIRED CORE
ART 002 Art History3
ART 006 Design Principles in 2-Dimensions
ART 008 Design Principles in 3-Dimensions
ART 014 Introduction to Drawing
One course from List A
Three courses from List B9
List A: (select one course)
ART 001 Art History 3
ART 003A Arts of Asia
ART 003B Arts of Africa, Oceania, and the Americas 3
ART 011 Survey of Modern Art3
List B: (select three courses)
ART 004 Life Drawing
or
ART 015 Intermediate Drawing
ART 005 Life Drawing - Intermediate
ART 007 Design-Color3
ART 016 Beginning Painting
ART 017 Intermediate Painting: Acrylic and Oil 3
ART 019 Figure Painting
ART 021 Watercolor
ART 023 Introduction to Ceramics: Hand Building 3
or
ART 026 Introduction to Ceramics:
Wheel Throwing Techniques

ART 024 Intermediate Ceramics: Hand Building 3
ART 031 Sculpture3
or
ART 034 Ceramic Sculpture3
ART 032 Sculpture: Human Figure
ART 033 Intermediate Sculpture3
ART 038 Introduction to Printmaking
ART 039 Etching and Engraving: Line Techniques 3
ART 040 Etching and Engraving: Tone
ART 041 Etching and Engraving: Color3
ART 042 Screen Printing
ART 043 Printmaking: Relief Printing,
Including Woodcut
ART 045A Graphic Design I
ART 045C Typography
ART 046 Illustration
PHOT 030 Beginning Photography3
Required Major Total Units24
CSU General Education or IGETC Pattern Units 37-39
CSU Transferable Electives
(as needed to reach 60 transferable units)*3-5
Total Degree Units
* 6 quaits may be double counted tornand both the major area
* 6 units may be double counted toward both the major area
of emphasis and CSU General Education or IGETC Pattern.
Consult with a counselor for more information on completing

this degree.

Graphic Design & Illustration

Program Description

This program provides the student with sufficient academic and practical experience for entrance into the job market as a graphic artist, or for study towards the B.A. in college or professional school.

Associate in Arts Degree

The Associate in Arts Degree can be obtained by completing the 27-unit major, general education requirements, and electives. All courses in the major must be completed with a minimum grade of C or a P if the course is taken on a Pass/No Pass basis.

Program Outcomes

Students who complete the Graphic Design & Illustration Associate Degree will be able to:

- 1. Analyze, apply and integrate diverse visual experiences.
- 2. Develop and articulate with proficiency an understanding of visual and multi-cultural literacy.
- 3. Work independently and cooperatively to solve creative problems, applying critical thinking skills.

REQUIRED COURSES	Units
ART 004 Life Drawing	3
or	
ART 015 Intermediate Drawing	3
ART 006 Design Principles in 2-Dimensions	3
ART 007 Design-Color	3
ART 014 Introduction to Drawing	3
ART 045A Graphic Design I	
ART 045B Graphic Design II	
ART 045C Typography	
ART 046 Illustration I	
ART 046C Illustration II	3
Required Major Total Units	27

CSU General Education or IGETC Pattern units.	37-39
Total Degree Units CSU GE or IGETC	64-66
8	
Solano General Education	21
Electives (as needed to reach 60 units)	12
Total Degree Units Solano GE	60

^{* 0} units may be double counted toward both the major area of emphasis and CSU General Education or IGETC Pattern. Consult with a counselor for more information on completing this degree.

Studio Arts with Emphasis

Program Description

The Studio Arts Degree with Emphasis offers students a strong fine arts foundation, with core courses that develop essential technical skills, aesthetic vision, historical and contemporary art context, and an understanding of the artist's role as a global citizen. Students may select an Emphasis which will allow deeper technical, aesthetic, and conceptual study within a specific medium: drawing and mixed media; painting; printmaking; sculpture; and ceramics. The Studio Arts Degree with Emphasis is designed for students seeking to further their study at an art school or at one of the University of California art departments. Students who earn this degree will also meet the requirements for the AA-T degree in Studio Arts, and should petition for the AA-T degree only if they plan to transfer to a California State University campus.

Associate in Arts Degree

The Associate in Arts Degree can be obtained upon completion the 26-27 unit major, general education requirements, and electives. All courses in the major must be completed with a minimum grade of C or a P if the course is taken on a Pass/No Pass basis.

Program Outcomes

Students who complete the Studio Arts with Emphasis Associate Degree will be able to:

- 1. Demonstrate advanced skills in selecting a broad range of appropriate materials and techniques to solve creative problems.
- 2. Apply advanced composition strategies to create visually unified and compositionally effective works of art.
- 3. Utilize appropriate language and approaches to create, analyze, and critique conceptually effective works of art at an advanced level, with breadth and depth of analysis.

ART 002 Art History	3
ART 006 Design Principles in 2-Dimensions	
ART 007 Design-Color	
ART 008 Design Principles in 3-Dimensions	
ART 014 Introduction to Drawing	
One course from List A – Art History	
Three courses from one of the Areas of Emphasis	
Required Major Total Units	
• ,	
List A: Art History (select one course)	
ART 001 Art History	3
ART 011 Survey of Modern Art	3
Daniela and Missal Madia Enaberia	TI!1.
Drawing and Mixed Media Emphasis	
ART 004 Life Drawing	
ART 005 Life Drawing	
ART 015 Intermediate Drawing	د
ART 015B Collage & Assemblage	đ
ART 020 Landscape Drawing and Painting	0.0
— Reflections of Nature	2-3
Painting Emphasis	Units
ART 016 Beginning Painting	
ART 017 Acrylic and Oil Painting	
ART 018 Advanced Intermediate Painting: Acrylic at	nd
Oil Painting	
ART 019 Figure Painting	3
ART 021 Watercolor	
1111 021 ((accept)	
Printmaking Emphasis	Units
ART 038 Introduction to Printmaking	
ART 039 Etching and Engraving: Line Techniques	
ART 040 Etching and Engraving: Tone	
ART 041 Etching and Engraving: Color	
ART 042 Screen Printing	3
ART 043 Printmaking: Relief Printing, Including	
Woodant	2

Sculpture Emphasis	3
ART 032 Sculpture: Human Figure	
ART 033 Intermediate Sculpture	
ART 034 Ceramic Sculpture	
Ceramics Emphasis	ts
ART 023 Introduction to Ceramics: Hand Building	3
ART 024 Intermediate Ceramics: Hand Building	
ART 025 Ceramic Design And Decoration:	
Hand Building Methods	3
ART 026 Introduction to Ceramics:	
Wheel Throwing Techniques	3
ART 027 Intermediate Ceramics:	
Wheel Throwing Techniques	3
ART 028 Ceramic Design: Wheel Throwing Techniques	3
ART 029 Raku Pottery	3
ART 030C Ceramics: History, Culture, Practice	3
ART 035A Introduction to Wood-Fired Ceramics	3
ART 037 Clay and Glazes for the Ceramic Artist	3
·	
CSU General Education or IGETC Pattern units 37-3	
Transferable Electives	-3
Total Degree Units CSU or IGETC60-	63
Solano General Education	21
Electives (as needed to reach 60 units)	
Total Degree Units Solano GE	60

^{* 3-6} units may be double counted toward both the major area of emphasis and CSU General Education or IGETC Pattern. Consult with a counselor for more information on completing this degree.

ART 001 Art History

3.0 Units

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1 Transferable to UC/CSU

Hours: 48-54 lecture

Explores the history of art in the Western World from the Paleolithic era through the Middle Ages. Focuses on the interrelation of art and culture, with a comparative study of select works of non-Western art. Field trip may be required. (C-ID ARTH 110)

ART 002 Art History

3.0 Units

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1 Transferable to UC/CSU

Hours: 48-54 lecture

Explores the history of Western Art through a critical analysis of Renaissance art through Post-Modern Art. Students will examine the connection between art and culture, and evaluate the historic, religious, and political influences on the artistic choices of diverse men and women of art history from the 15th century to today. Field trip may be required. (C-ID ARTH 120)

ART 003A Arts of Asia

3.0 Units

Course Advisory: ENGL 001

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1

Transferable to UC/CSU Hours: 48-54 lecture

A survey of art and architecture from India, Southeast Asia, China, Korea, and Japan from pre-history to modern times. (C-ID ARTH 130)

ART 003B 3.0 Units

Arts of Africa, Oceania, and the Americas

Course Advisory: ENGL 001

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1

Transferable to UC/CSU

Hours: 48-54 lecture

A survey of the arts and architecture of Africa, Oceania, and the Americas, with an emphasis on traditional arts and practices. This course will also address issues related to the scholarship and display of these arts in the Western world. (C-ID ARTH 140)

ART 004 Life Drawing

3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

A study of the human figure in action and repose using a variety of drawing materials and approaches. Students work directly from the live model to develop skills using assignments which include gesture, line drawings, tone studies and the use of color. The student submits a midterm and final portfolio for evaluation. Field trip may be required. (C-ID ARTS 200)

ART 005 Life Drawing - Intermediate

3.0 Units

Prerequisite: ART 004 with a minimum grade of C

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

The continued study of the human figure with more advanced problems in drawing and composition. Following initial review, the student may choose an individual program of study with the approval of the instructor. Field trip may be required.

ART 006 Design Principles In 2-Dimensions 3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

A fundamental study of visual elements and principles of design for production of art images in 2-Dimensions using various materials in black and white. Design formats developed from historic and aesthetic precepts are employed to investigate the relationship of form and content. Field trip may be required. (C-ID ARTS 100)

ART 007 Design-Color

3.0 Units

3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

A study of the principles of additive and substractive color in two dimensions. Various theories of color will be studied including those of Albers and Ittens. Reference to the use of color in the dominant styles of art history will be made. Students will produce a portfolio of projects in applied color and the elements of design. Field trip may be required. (C-ID ARTS 270)

ART 008 Design Principles In 3-Dimensions 3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

A fundamental study of visual elements and principles of design for production of art objects in three dimensions using various sculpture materials and methods. Design formats developed from historic and aesthetic precepts are employed to investigate the relationships of form and content. Field trip may be required. (C-ID ARTS 101)

ART 010 Art Appreciation

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1 Transferable to UC/CSU

Hours: 48-54 lecture

An introductory examination of the cultural, universal, and personal factors influencing the making and viewing of art. Including a study of style, composition, materials and techniques used in the creation of art from disparate cultures and periods of history. Field trip may be required. (C-ID ARTH 100)

C-ID Designation may change periodically visit c-id.net/courses/search for current designation or consult with your counselor

ART 011 Survey of Modern Art

3.0 Units

ART 015 Intermediate Drawing

3.0 Units

Course Advisory: ENGL 001

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1 Transferable to UC/CSU

Hours: 48-54 lecture

A study of the art and architecture of the major modern movements and artists from the 19th and 20th centuries. Analysis of subject, form and content of paintings, photography and sculpture in lecture and audio visual presentation. Classes supplemented by field trips to current exhibitions. Written examinations and paper required. Modern Art is a capstone course designed for, but not limited to, Art History and Studio Art Majors. Field trip may be required. (*C-ID ARTH 150*)

ART 012 3.0 Units

Inside/Outside: The Cultures and Identities of Diverse Visual Artists in the U.S.

Course Advisory: ENGL 001

General Education: Option A: Area C, Area E; Option B: Area 3A, SCC Cross-Cultural; Option C: Area C1, SCC Cross-Cultural

Transferable to UC/CSU Hours: 48-54 lecture

An art survey course that examines and assesses three or more groups of culturally diverse artists, art organizations and support structures. Explores art issues related to social and historical trends in the U.S., including ways in which art may reflect and shape American attitudes towards identity (ethnic, gender, sexual, intersectional), culture and discrimination. Field trip may be required.

ART 014 Introduction To Drawing

3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

A study of drawing as a means of expression with emphasis on the potential variety of forms and materials available to the artist. Students will create representational and abstract drawings from still life, the figure, nature and imagination. Observational drawing skills and technical skills will be developed. Field trip may be required. (C-ID ARTS 110)

Course Advisory: ART 014 Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

A basic drawing class which develops the concepts introduced in ART 014 on a more advanced level. Problems in observation and imagination and the translation of these experiences into graphic terms by exploration of line, shape, mass, space, texture, and light and shadow. Emphasis on composition and the development of a personal approach to drawing. Students will be required to submit a portfolio of assignments. Field trip may be required. (C-ID ARTS 205)

ART 015B Collage and Assemblage

3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Explores the making of 2D and 3D collages and assemblages in a variety of media. Addresses the history and prevalence of collage thinking as an approach to art making while integrating traditional drawing and painting skills. Field trip may be required.

ART 015C Book Making

3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Explores book making in a variety of formats. Discusses the history and development of the book. Students will make several books: Classic signature book bound between boards, side bound books and a variety of artist's books including altered books, boxed books, and 3 dimensional book structures like accordion books and pop-up books. Field trip may be required.

ART 016 Beginning Painting

3.0 Units

Course Advisory: ART 014 Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

An introduction to techniques and materials of painting in acrylic or oil. Designed for the student with limited experience in painting, this course includes color theory, composition, exposure to a variety of subject matters, and the development of skills for individual expression. Field trip may be required. (C-ID ARTS 210)

ART 017 3.0 Units ART 020

Intermediate Painting: Acrylic and Oil Landscape Drawing And Painting

Course Advisory: ART 016 Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

A study of acrylic and oil painting techniques focusing on use of color, the medium and composition. A series of painting assignments designed to develop skills in both media. Field trip may be required.

ART 018 3.0 Units

Advanced Intermediate Painting: Acrylic and Oil

Prerequisite: ART 017 with a minimum grade of C

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

A study of color, composition and technique in oil or acrylic painting on an intermediate level. Students may choose to build on assignments from ART 017 or develop an outline of semester assignments appropriate to their interests and skill needs. Field trip may be required.

ART 019 Figure Painting

3.0 Units

Course Advisory: ART 016 Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

A study of the human figure using a variety of painting techniques and approaches. Students work directly from the live model to develop skills in rendering and expression. Assignments include long and short observational paintings which will afford skill development in materials handling as well as compositional and thematic developments. Field trip may be required.

ART 019B Clothed Figure

3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Understanding the various properties of clothing and drapery, as used with the figure in painting and drawing. Gesture, proportion, form and color will be studied in relation to the clothed figure. Projects will include a variety of costume statements including fashion, sport, fantasy or science fiction and theatre costume. Field trip may be required.

Landscape Drawing And Painting - Reflections Of Nature

Transferable to UC/CSU

Hours: 16-36 lecture, 48-72 lab

A focus on the outdoors as subject matter. Frequent field trips and class exercises will introduce and expand the student's awareness and observational skills of the environment, in the tradition of Natural History as well as plein air (outdoor) art making. The student will reflect and translate these experiences into graphic terms using various media while considering line, shape, mass, space, texture, light, color and shadow. The student will focus on composition and content while developing a personal understanding of the environment. Keeping a written and visual journal will also be a component of this class. This course will examine the interrelationships of humans and their surroundings, and the aesthetic choices available with which to communicate our responses. This class will consist of regular field trips during class meetings as well as some weekend outings. Films, special lectures, various projects and assignments as well as consideration for weather conditions will make up the remaining time in the studio. Students who wish to transfer must enroll in the 3-unit section.

ART 021 Watercolor

3.0 Units

2.0 or 3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

An introduction to the materials and techniques of transparent watercolor. Including basic composition, color study and an exploration of materials. Lectures, demonstrations and field study will supplement class assignments. Field trip may be required.

ART 022 Watercolor - Intermediate

3.0 Units

Prerequisite: ART 021 with a minimum grade of C

Transferable to UC/CSU
Hours: 32-36 lecture. 64-72 lab

A continuation of the study of basic watercolor techniques with emphasis on a more individual approach to the medium. The student and instructor develop a course of study that will focus on needs in the areas of skills and self-expression. Field trip may be required.

ART 023 3.0 Units ART 027 3.0 Units

Introduction to Ceramics: Hand Building

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Basic construction methods of hand building and finishing pottery. Emphasis on form, craftspersonship and creativity. Building methods include pinch technique, coil building, and slab construction. Surface techniques include texture, stencil, slip, relief, stain, and glaze. Non-traditional construction and surface techniques will also be covered. Field trip may be required.

ART 024 3.0 Units

Intermediate Ceramics: Hand Building

Prerequisite: ART 023 with a minimum grade of C

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

A continuation of ART 023 with emphasis on expanding skills, experimentation, design, craftspersonship, and creativity. Application of basic techniques to create finished art forms. Field trip may be required.

ART 025 3.0 Units

Ceramic Design And Decoration: Hand Building Methods

Prerequisite: ART 024 with a minimum grade of C

Transferable to UC/CSU
Hours: 32-36 lecture, 64-72 lab

Emphasizes ceramic design problem-solving. Emphasis on creativity, design, honing skills, craftspersonship and experimentation. Ceramic art of the past as well as contemporary art is discussed. Loading and firing kilns, formulating glazes and mixing clay bodies are also covered. Builds on fundamental skills covered in Art 023 and Art 024. Field trip may be required.

ART 026 3.0 Units

Introduction to Ceramics: Wheel Throwing Techniques

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Introduction to basic wheel throwing techniques. Emphasis on form, craftspersonship, and creativity. Surface techniques include texture, stencil, slip, relief, stain, and glaze. Non-traditional construction and surface techniques will also be covered.

Intermediate Ceramics: Wheel Throwing Techniques

Prerequisite: ART 026 with a minimum grade of C

Transferable to UC/CSU
Hours: 32-36 lecture, 64-72 lab

This course is a continuation of ART 026 with emphasis on expanding skills, experimentation, design, craftspersonship, and creativity. Application of basic techniques to create finished art forms. Field trip may be required.

ART 028 3.0 Units

Ceramic Design: Wheel Throwing Techniques

Prerequisite: ART 027 with a minimum grade of C

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Emphasizes ceramic design problem-solving. Emphasis on creativity, design, honing skills, craftspersonship and experimentation. Ceramic art of the past as well as contemporary art is discussed. Loading and firing kilns, formulating glazes and mixing clay bodies are also covered. Builds on fundamental skills covered in ART 026 and ART 027. Field trip may be required.

ART 029 Raku Pottery

2.0 or 3.0 Units

Course Advisory: ART 023 or ART 026 (one college level ceramics course)
Transferable to UC/CSU

Hours: 16-36 lecture, 48-72 lab

Covers the ancient and contemporary art of Raku. Topics include techniques of forming clay, the formulation of clay bodies and glazes for Raku, kiln construction, firing, post firing, Eastern and Western esthetics, and the history of Raku. The course will not cover basic ceramic construction techniques. Students should already be familiar with basic hand building or wheel throwing techniques. Field trip may be required. Students who wish to transfer must enroll in the 3-unit section.

ART 030A 2.0 or 3.0 Units

Architectural Ceramics, Murals and Tiles

Course Advisory: ART 023 or ART 026 (one college level ceramics course) Transferable to UC/CSU

Hours: 16-36 lecture, 48-72 lab

An investigation of the history, contemporary examples, materials, techniques and the vast range of artistic expression possible in architectural ceramics, ceramic murals and tiles. The course will not cover basic ceramic construction techniques. Students should already be familiar with basic hand building or wheel throwing techniques. Students should expect to incur materials and equipment costs typical of a studio art course. Field trips may be required in this course. Students who wish to transfer must enroll in the 3-unit section.

ART 030B

ART 030C

3.0 Units

ART 034 Ceramic Sculpture

3.0 Units

Mural Painting: History, Community, Practice

General Education: Option A: Area C; Option B: Area 3A; Option C: Area C1

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab.

An exploration of the cultural history of mural painting as well as the social and political issues related to the creation and public reception of mural paintings. Students will apply aesthetic as well as conceptual analyses to the design and creation of a full-scale mural. Through both study and practice, students will consider the importance of the community in the mural-making process. Field trips are required. Students will travel to view murals in the Bay Area. Murals may be painted at an off-campus site.

Ceramics: History, Culture, Practice

General Education: Option B: Area 3A; Option C: Area C1

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Introduction to a broad spectrum of ceramic art from diverse cultures including Western/European Art, Asian/ Middle Eastern Art, Meso-American Art and African Art within a technical, historical, and cultural context. Students will utilize creative problem solving skills to produce contemporary, original works of art that reinterpret the traditions presented in the course content.

ART 031 Sculpture

3.0 Units

3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Introduction to sculpture methods and materials. Emphasis on principles of three dimensional design and the interrelationship of form, content and context. Sculpture methods to be covered include modeling, mold making, welding, assemblage, and construction with a variety of materials. Various sculpture methods are practiced with attention to creative self-expression and historical context. Field trip may be required.

ART 032 Sculpture: Human Figure

3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Study of the human form in sculpture. Students will create both realistic and abstract sculpture of the human form in a variety of materials. Field trip may be required.

Intermediate Sculpture

3.0 Units

Prerequisite: A minimum grade of C in ART 031, ART 032 or ART 034

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Further development of concepts and skills presented in ART 031 and ART 032. Emphasis is placed on individual expression. A variety of materials, methods, and sculptural concepts are explored. Field trip may be required.

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Introduction to basic sculpture concepts, materials, and approaches with an emphasis on ceramics. Subjects to be covered include: Historic and contemporary approaches to ceramic sculpture, slab construction, coil building, mold making, extruded fabrication, modeling from the figure, introduction to ceramic color, characteristics and limitations of ceramic materials. Field trip may be required.

ART 035A 3.0 Units

Introduction to Wood-Fired Ceramics

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Covers the ancient and contemporary art of wood-fired ceramics. Topics include techniques of forming clay, the formulating of clay bodies and glazes for wood fire, kiln construction, wood firing techniques, Eastern and Western esthetics and the history of wood-fired ceramics. The course will not cover basic ceramic construction techniques. Students should already be familiar with basic hand building or wheel throwing techniques.

2.0 or 3.0 Units **ART 036**

Ceramics Surfaces - Drawing and Painting on Clay

Transferable to UC/CSU

Hours: 16-36 lecture, 48-72 lab

A ceramic surface design exploration of the vast range of artistic expression possible with ceramic slips, stains, glazes and firing techniques at low, medium and high temperature ranges. The course will not cover basic ceramic construction techniques. Students should already be familiar with basic hand building or wheel throwing techniques. Field trip may be required. Students who wish to transfer must enroll in the 3-unit section.

2.0 or 3.0 Units **ART 037**

Clay and Glazes for the Ceramic Artist

Prerequisite: A minimum grade of C in ART 023 or ART 026

Transferable to UC/CSU

Hours: 16-36 lecture, 48-72 lab

Covers and investigates the theoretical and practical aspects of clay and glaze formulation. Topics covered include: Clay/glaze fit, glaze calculation, testing strategies, the development of color, the development of texture, kiln types, kiln temperatures and kiln atmosphere. Field trip may be required. Students who wish to transfer must enroll in the 3-unit section.

C-ID Designation may change periodically visit c-id.net/courses/search for current designation or consult with your counselor

3.0 Units

ART 038 Introduction to Printmaking

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Explores traditional and contemporary approaches to etching (Intaglio), lithography, relief (woodcut and linoleum) and screen printing. Digital and new methods of photographic printmaking are discussed and demonstrated. This course is project oriented to enable the student to develop a portfolio of completed works in various mediums. Field trip may be required.

ART 039 3.0 Units

Etching and Engraving: Line Techniques

Transferable to UC/CSU
Hours: 32-36 lecture, 64-72 lab

History and techniques of line etching and engraving, includes dry point, sugar lift line etching, and soft ground line variations. The student is expected to produce matted prints of completed projects. Field trip may be required.

ART 040 Etching and Engraving: Tone

3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Etching and engraving techniques such as aquatint, featherbiting, spit bite, and soft ground which produce tones that have gray and black areas defining line etchings. The student will prepare a portfolio of completed projects. Field trip may be required.

ART 041 Etching and Engraving: Color 3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Etching and engraving techniques and their history, including the use of multiple plates for each color used on the key plate. Some color plate methods covered include a la poupee, monotype, chine colle, color rollings, and viscosity printing. The student will prepare a portfolio of completed projects. Field trip may be required.

ART 042 Screen Printing

3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Screen printing techniques from paper stencils and pochoir to photographic and digital processes. Students are expected to develop a portfolio of prints that emphasizes the exploration of personal content while employing advanced screen techniques and related digital processes. The course will consist of studio production, lectures on contemporary and historical screen printing, demonstrations and critiques. Field trip may be required.

ART 042A Commercial Screen Printing

3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

An introduction to the screen-printing process. Students will participate in the various functions of a design studio: producing artwork; select mesh, frames, and stencil systems; and select inks and substrates based on printing techniques. A combination of laboratory applications and theory will provide the foundation for this course. Acquisition of technical skills through the actual production of screen-printed products is a major goal of this course. Tee shirts, reusable shopping bags and aprons will be some of the merchandise the class will design and print for the Solano College community.

ART 043 3.0 Units

Print Making: Relief Printing, Including Woodcut

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

A general introduction to printmaking - the history, development, techniques, and processes. Emphasis is on an in-depth study and application of various relief methods (embossing, collagraph, linoleum cut, woodcut, and non-traditional) along with an investigation of relevant image source and development. Field trip may be required.

ART 045A Graphic Design I

3.0 Units

Transferable to CSU

Hours: 32-36 lecture, 64-72 lab

A fundamental background for terminal and transfer students planning to enter the graphic design field. Instruction in the professional use of design, lettering, and illustration through solution of visual communication problems.

ART 045B Graphic Design II

3.0 Units

Prerequisite: ART 045A with a minimum grade of C

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Computer design and production methods for print and digital mediums using Adobe and other software programs for layout, illustration, typography, and animation. Graphic design principles are stressed.

ART 045C Typography

Course Advisory: ENGL 001 with a minimum grade of C Transferable to CSU

Hours: 32-36 lecture, 64-72 lab

Fundamentally covers the history, theory and study of letterforms and type design, using both traditional and digital media. Studies will include typographic characteristics, the relationship between type and image, principles of legibility, visual hierarchy, and grid systems. Field trip may be required.

ART 046 Illustration I

3.0 Units

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Problems in design and rendering of illustration for print and film media. Projects may include illustrations for books, magazines, advertising and film. Field trip may be required.

ART 046C Illustration II

3.0 Units

Prerequisite: ART 046 with a minimum grade of C or equivalent as determined by portfolio review

Transferable to UC/CSU Hours: 32-36 lecture, 64-72 lab

Studio illustration conception, production and finish. Students will execute illustration projects using professional procedures and equipment. Emphasis is on student creative and technical development. Written papers and portfolio review required.

ART 047 Introduction to Animation

3.0 Units

Transferable to UC/CSU
Hours: 32-36 lecture, 64-72 lab

Introduction to the art of animation, and its history and evolution. Student projects will facilitate and require the further development of visual literacy, esthetic principles, and critical thinking skills. Interactivity, the study of motion and linear and non-linear narrative structures will be explored. Students will gain an understanding of how animation can be used as an effective tool for storytelling, and will gain experience through group and individual animation projects. Offers an in-depth study of animation and interactive work using industry standard animation software.

3.0 Units ART 049 Art Honors

1.0 to 3.0 Units

Prerequisite: Completion of 24.0 units of college credit with a minimum GPA of 3.3; a minimum of 5.0 units in the discipline with a grade of 'B' or better; an ability to work independently and permission of the School Dean based on instructor availability.

Transferable to CSU

Hours: 48-162 lab by arrangement

An independent study course designed for sophomores or students who have taken many of the basic classes and wish to continue work with an instructor in a specialized area. The student works by arrangement with the instructor on an outlined program of study. Students may take this course up to the maximum number of units over multiple semesters.

ART 060 Exhibition Design

1.0 to 3.0 Units

Transferable to CSU Hours: 16-54 lecture

Fundamentals of designing exhibitions in gallery, museum, and alternative spaces. Students will gain experience developing exhibitions for the Herger Gallery (Fairfield Campus) and Centers. Topics covered include selection, design and installation of exhibitions; defining the mission of a gallery; public relations; and career opportunities. Field trip may be required.

ART 064 Monotype/Monoprint

3.0 Units

Transferable to CSU

Hours: 32-36 lecture, 64-72 lab

A focus on the unique print. Study will include history and development of this form in relation to print tradition. Development of press skills in single-drop and multi-drop printing is required as well as a portfolio of printing techniques including direct, indirect and combination prints. Field trip may be required.

ART 074 Kiln Design and Operation 2.0 or 3.0 Units

Course Advisory: ART 023 or ART 026 (one college level ceramics course) Transferable to CSU

Hours: 16-36 lecture, 48-72 lab

Investigate into the vast range of kiln designs, their operation and the opportunities each offers for artistic expression. Kiln designs covered will include natural gas, propane, electric, raku, salt, wood, and alternative kilns. Students will be able to determine which kilns and which firing strategies are best suited to their current artistic vision. The course will not cover basic ceramic construction techniques. Students should already be familiar with basic hand building or wheel throwing techniques. Field trips may be required. Students who wish to transfer must enroll in the 3-unit section.

ART 075 Art Studio Concepts

2.0 or 3.0 Units

Transferable to CSU

Hours: 16-36 lecture, 48-72 lab

Intensive study in visual arts studio. Exposure to contemporary art directions, trends and selected topics. Different studio problems will be investigated each semester. Field trips may be required. Students who wish to transfer must enroll in the 3-unit section.

ART 076A 3.0 Units

Portfolio Development - Artistic Inquiry

Transferable to CSU

Hours: 32-36 lecture, 64-72 lab

An advanced course designed to serve the student in the preparation of a professional fine art portfolio consisting of a body or series of work. Emphasis is placed on: individual expression of an artistic vision; idea development; artistic inquiry; and setting and meeting artistic goals and timelines for the production of a body or series of work. The student should have the necessary skills, art making experience and motivation to work independently, with expert consultation by the instructor, on developing a coherent body of work. This course is the first in a two part course offering completed by Portfolio Development-Documentation. Student should expect to incur materials and equipment costs typical of a studio art course. Field trip may be required.

ART 076B 3.0 Units

Portfolio Development - Documentation

Transferable to CSU

Hours: 32-36 lecture, 64-72 lab

An advanced course designed to serve the student in the preparation of a professional fine art portfolio consisting of a body or series of work. Emphasis is placed on: individual expression of an artistic vision; professional quality documentation and presentation of artwork; and capacity to communicate both verbally and in writing about artwork produced. The student should have the necessary skills, art making experience and motivation to work independently, with expert consultation by the instructor, on developing a coherent body of work. This course is the second in a two part course offering following Portfolio Development - Artistic Inquiry. Student should expect to incur materials and equipment costs typical of a studio art course. Field trip may be required.

ART 077A Professional Practices for Artists

Transferable to CSU

Hours: 48-54 lecture

Provides the skills and information to serve the student in developing a professional art career. Topics include: How to approach galleries, institutions, universities, art schools, and potential employers. Techniques for promoting art for employment or transfer to four year schools, portfolio preparation, resume writing, artist statement and biography composition, sales and pricing of art, business basics, entrepreneurship, public relations, art on the internet, planning and goal setting, contracts, taxes, grant getting, display, shipping, sustaining creativity. Evaluation of marketing and promotional concepts. Recommended for all art and design majors seeking to become professionals. Field trips may be required.

ART 077B Art on Site

3.0 Units

3.0 Units

Transferable to CSU

Hours: 48-54 lecture

A movable feast. In this course students will visit artists, gallery owners, museum curators and art administrators on site, at their studios, galleries museums and offices. This will be a forum for students to hear first hand from artists, arts scholars and other art professionals discussing and contextualizing their work within the contemporary art field. Includes multiple lecturers by visitors and additional class lectures providing further context. Exposure to contemporary art directions, trends and job markets. This course requires extensive field trips to destinations in the greater Sacramento and Bay Area.

ART 100 2.0 or 3.0 Units

Color and Mixed Media Drawing

Hours: 16-36 lecture, 48-72 lab

A focus on the use of a variety of drawing materials and techniques with special attention to color theory. Lectures, demonstrations and field study will supplement class assignments. Field trip may be required.

ART 145 Portrait Drawing and Painting 2.0 or 3.0 Units

Course Advisory: ART 014

Hours: 16-36 lecture, 48-72 lab

A multifaceted address of the representation of likeness portrait study. Includes anatomy and work with live models, self-portraits and portraits of others. Issues of gender, ethnic identity, youth and aging, stereotyping and caricature will be presented in historical and contemporary contexts. Portrait work will be explored in a variety of stylistic formats from observational likeness to expressionistic images to symbolic portraits. Work in a variety of media is required. Field trip may be required.

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3.0 Units

Art - Digital

ARTD 044 Introduction to Digital Design

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Introduction to digital tools used for the theory, practice and production of graphic design. Principles of color, resolution, pixels, vectors, image enhancement, layout, visual hierarchy, and typography. Emphasis on creating content for industry standards, including compliance with print and web specifications, and professional practices for presentation and communication skills.

ARTD 047C Introduction to 3D Animation 3.0 Units

Transferable to UC/CSU

Hours: 32-36 lecture, 64-72 lab

Introduction to the theory, history and production of 3D animation using industry standard software. The traditional principles of animation are applied and translated to the computer generated 3D (CG 3D) environment.

ARTD 144A Design Bootcamp

1.0 Unit

Hours: 16-18 lecture, 8-9 lab

An accelerated, in-depth course that covers the principles, practices and digital production of visual design. Topics covered include visual hierarchy, color, typography, composition, color theory, ideation, and professional practices within the industry.